Terms and Regulations for BISSUC 2024

1. Introduction / general part

SketchUp users come from every part of the world, help us introduce them in our digital exhibition! Design a mobile outdoor exhibition stand, where the exterior shows your country, interior represents your city and smaller details tell a little about yourself. Focus on easily transportable design and present your model in daylight and evening visualizations scenarios. Fit your stand inside a 15m x15m space. Use Sketchup for modeling and Chaos V-ray or Enscape for visualization.

Name of the Organizer: UAB "Geonovus".

Address: Žukausko st. 17, Vilnius.

Contact details of the organizer: mob .: +370 699 58420, e-mail <u>sketchup@geonovus.lt</u> Contact phone: SketchUp software specialist Marius Kantakevičius, mob. +370 699 58420, e-mail <u>marius@geonovus.lt</u>

Website address of the competition: www.sketchupbaltic.eu

2. General introduction and description of the task.

- 2.1. These terms and regulations apply to all students (hereinafter the Participants) of the Baltic International SketchUp Student Competition (hereinafter Competition).
- 2.2. The aim of the Competition is to stimulate student's creativity, encourage them to acquire new skills and deepen their knowledge in the fields of design, 3D modeling and visualization.
- Organizer of the Competition (hereinafter the Organizer) UAB Geonovus, Company Code: 301695814, operating at the address: Žukausko str. 17, Vilnius.
- 2.4. Competition is open to all students from Lithuania, Latvia and Estonia, studying in accredited higher and professional educational institutions.
- 2.5. Competition submissions must meet all requirements. Only eligible works will be advertised and will be able to compete for the main prizes.
- 2.6. Competition submissions will be published on the website <u>www.sketchupbaltic.eu</u>, and on the Organizers and its partner's social media pages during 2nd 17th of May.
- 2.7. All relations arising between the Organizer and the Participants are regulated by these conditions and the Civil Code of the Republic of Lithuania.

3. Qualification requirements

- 3.1. Participants wishing to take part in the Competition must meet the following requirements:
 - 3.1.1. Fill in the registration form at <u>www.sketchupbaltic.eu</u>
 - 3.1.2. Study in accredited higher or professional educational institutions in Lithuania, Latvia, or Estonia.
 - 3.1.3. Submit entries in accordance with all submission requirements until April 30th.

4. Description of the Competition procedure

- 4.1. Participants join the Competition by filling in the registration form on the website <u>www.sketchupbaltic.eu</u>. The registration form is available from March 15th, 2024.
- 4.2. Confirmation of registration and participation in the competition is sent to the e-mail address of the Participant indicated in the registration form.
- 4.3. On March 27th the Organizer will host a Competition presentation event in the format of a virtual seminar on the Zoom platform. Attendance at the presentation event is not mandatory but is recommended. Presentation will showcase the goals of the Competition, tips and tricks to create a better design and further information about seminars.
- 4.4. Until April 30th Participants will receive regular seminars and video tutorials on how to use SketchUp Pro and Chaos software.
- 4.5. Participants must enter their submissions by April 30th, 23:59. Entries submitted later are not accepted and evaluated.
- 4.6. The submissions are evaluated by public and jury vote. In the first (public) voting stage, the works of all Participants are evaluated. In the second (closed) voting stage, jury vote will decide the winner from the top 10 submissions of the first stage.
- 4.7. On May 2nd Participant submissions are entered into the voting system, in which they are displayed with the author's name and surname. Public voting begins on May 2nd on website <u>www.sketchupbaltic.eu</u>, during which everyone can vote for the submissions they like only once. Participants can invite others to vote for their work on social media channels. Voting lasts until May 9th, 23:59.
- 4.8. At the end of the public voting stage, top 10 works will be selected by vote count to advance to the next voting stage. The second voting stage ends on May 16th, 23:59.
- 4.9. On May 17th the winners will be announced during the virtual closing event of the Competition.
- 4.10. Winners will be inquired for necessary information to deliver the prizes.
- 4.11. Additional prizes may be offered from the participating partners

5. Applicable rules

- 5.1. Participants must submit entries and documentation in English.
- 5.2. The works are submitted with the author's name and surname, the title of the work.
- 5.3. On entry submission, Participants must send the following files:
 - 5.3.1. A brief description of the submission;
 - 5.3.2. 3-5 project visualizations images, JPEG un PNG file format, 2000 pixels on the short edge;
 - 5.3.3. Contest 2nd stage finalists will be asked to submit the submission SketchUp file for proof of authorship and use in Competition marketing activities.
- 5.4. Participants submit their work by e-mail to sketchup@geonovus.lt until April 30th. Late submissions are not accepted and published.
- 5.5. All communication regarding the projects or the competition is made via e-mail <u>sketchup@geonovus.lt</u>
- 5.6. The Organizers do not acquire any copyright of the Participants projects, but reserve the right to publish the material submitted for the Competition (except for the working files) in theirs and partners (Trimble Inc. and Chaos Software OOD) communication channels and websites.